IGT
EZ Pay Ticketig System V1.6.2 with Purchase Vouchers
Suggested Trial Procedures

Meter Readings

Each drop day accounting or auditing personnel shall:

1. For a 5% static sample representative of different slot machine platforms
    on-line with the EZ Pay system, manually read and record the "vouchers in"
    meter and the "vouchers out" meter.

    Additionally, these meters should be read for the remaining 95% of the
    machines on the floor at least once during the thirty-day trial period and
    compared to the reports listed in step #2 below.

2. Perform the following reconciliations by machine:

    a. Compare the change in the "vouchers in" meter, by machine, to the
        Meter Verification Detail report.

    b. Compare the change in the "vouchers in" meter, by machine, to the
        Ticket Redemption Report.

    c. Compare the change in the "vouchers in" meter to the Soft Count
        Report.

    d. Compare the change in the "vouchers out" meter, by machine, to the
        Meter Verification Detail report.

    e. Compare the change in the "vouchers out" meter, by machine, to the
        Ticket Issuance Report.

    Note: The meter readings should be performed at a time that will minimize
           any timing difference between the manual reading and the
           system-generated reports. All variances that do not wash due to
           timing differences should be investigated and resolved.

EZ PayTickets and Reports

Each day accounting or auditing personnel shall:

1. Compare the total of purchase tickets on the Cashier Issuance Report to the
    total on the Ticket Issuance Report. Schedule, investigate, and resolve all
    variances.

2. For each session, foot the validated jackpot/cashout and purchase tickets and trace to the <u>Cashier Session Report</u> and the <u>Session Reconciliation Report</u>.

3. Trace 25 validated jackpot/cashout and purchase tickets to the <u>Ticket Redemption Report</u> to verify that the status and detail ticket information is correct.

4. Examine 25 jackpot/cashout and purchase tickets for completeness and regulation compliance.

5. For 25 slot machines review all jackpot/cashout and purchase tickets on the <u>Ticket Issuance Report</u> for continuous sequencing by "Asset # ". Additionally, verify that the beginning ticket number follows in sequence from the prior day's report. Any noted sequencing errors should be investigated and resolved

6. Review all voids for propriety and regulation compliance. Ensure that all voided jackpot/cashout and purchase tickets appear on the <u>Void Ticket Report</u>.

7. Review any adjustments on the <u>Session Reconciliation Report</u> for propriety. This must be performed by an individual independent of the transaction.

8. Review the <u>Ticket Liability Report</u> for the proper handling of unredeemed jackpot/cashout and purchase tickets.

9. When tickets begin expiring, examine the <u>Expired Ticket Report</u> to ensure that the date of the jackpot/cashout ticket falls within the configured time limitations. The maximum allowable limitation for jackpot/cashout tickets is sixty days.

<u>Soft Count</u>

1. The count of the jackpot/cashout and purchase tickets must be performed in the count room in compliance with currency acceptor drop and count standards.

2. Soft count room key employees should provide close supervision of all count personnel.

3. Manually count the number of jackpot/cashout and purchase tickets removed from the bill validator drop box for 25 slot machines.

4. Trace totals from the manual count, by slot machine, to the Giesecke & Devrient <u>Zone Report (Count)</u>. Document any variances for accounting review.

<u>Machine Accounting Reports</u>

1. Ensure that the total dollar value of the ticket drop from the <u>Soft Count Report</u> is included in the <u>Drop Reconciliation Detail</u>, <u>Gaming by Machine Detail</u>, <u>Gaming by Denomination (Floor Par) Detail</u> and the <u>Actual Slot Win Detail</u> reports.

2. Trace the total dollar value of tickets issued from the <u>Ticket Issuance Report</u> to the <u>Gaming by Machine Detail</u>, <u>Gaming by Denomination (Floor Par) Detail</u> and the <u>Actual Slot Win Detail</u> reports.

<u>General</u>

1. On a sample basis, such that each report is verified at least once, foot the system generated reports to verify the clerical accuracy of the reports.